Agile Interview MCQs

1.

The size of a user story for an agile project is measured in which of the following units?

Function Points

Velocity Points

Work Breakdown Points

Story Points

2.

Which of the following Agile principles usually help in chaordic situation?

Incremental Delivery

Continuous Integration

Latest Technology

PMO policy

3.

Which of the following is not an Agile Methodology?

Scrum

Crystal Clear

XP (Extreme Programming)

PMBOK 3

4.

Time duration consumed by the Agile Scrum Sprint is \_\_\_\_\_

1 hour

3-4 weeks

1 day

None of the above

5.

When Sprint Retrospective ceremony is usually performed?

End of each Sprint

Whenever Required

Whenever the Product Owner Suggests

Whenever the Scrum Master suggests

6.

Name the person who is responsible for measuring the Project's performance.

The Scrum Team

The Development Team

The Delivery Manager

The Product Owner

7.

BurnDown Chart is used to display \_\_\_\_\_\_

Capacity of the team members

Project Progress

Amount of remaining work with respect to time

None of the above

8.

Name the person who is responsible for Sprint Meeting.

Product Owner

Scrum Master

Scrum Team

Development Team

9.

Out of the following Agile Methodologies, which one advocates the use of the problem domain?

FDD (Feature Driven Development)

XP (Extreme Programming)

TDD (Test Driven Development)

Scrum

10.

What is the working culture of an Agile Team?

Connective

Contemplative

Collaborative

None of the above

11.

Number of phases in Scrum is \_\_\_\_\_\_\_\_\_

1

4

3

2

5

12.

What do you mean by Time-Boxing?

New Agile Framework

Way to write code faster

Not related to Agile

Keeping to the Schedule

13.

Out of the following, who is responsible for prioritizing the product backlog?

Tester

Product Owner

Project Manager

Lead Developer

14.

Agile Software Development is based on which of the following development techniques?

Iterative Development

Incremental Development

Linear Development

Both A and B

15.

What is the use of Agile Testing?

Software Testing

Team Motivation

Program Coding

Communication Establishment